

Model View Presenter - An Example Implementation With WinForms

Creating Services (Notes For Video #4)

Presented by Robert G. Marquez

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The Services Layer In Model View Presenter Design

Areas Covered In This Video

- Create Service Layer class library in Visual Studio 2017.
- Create Service Layer folder structure.
- Create Service Layer interface files.

Legend:

Indicates the source is executing methods defined in the target.



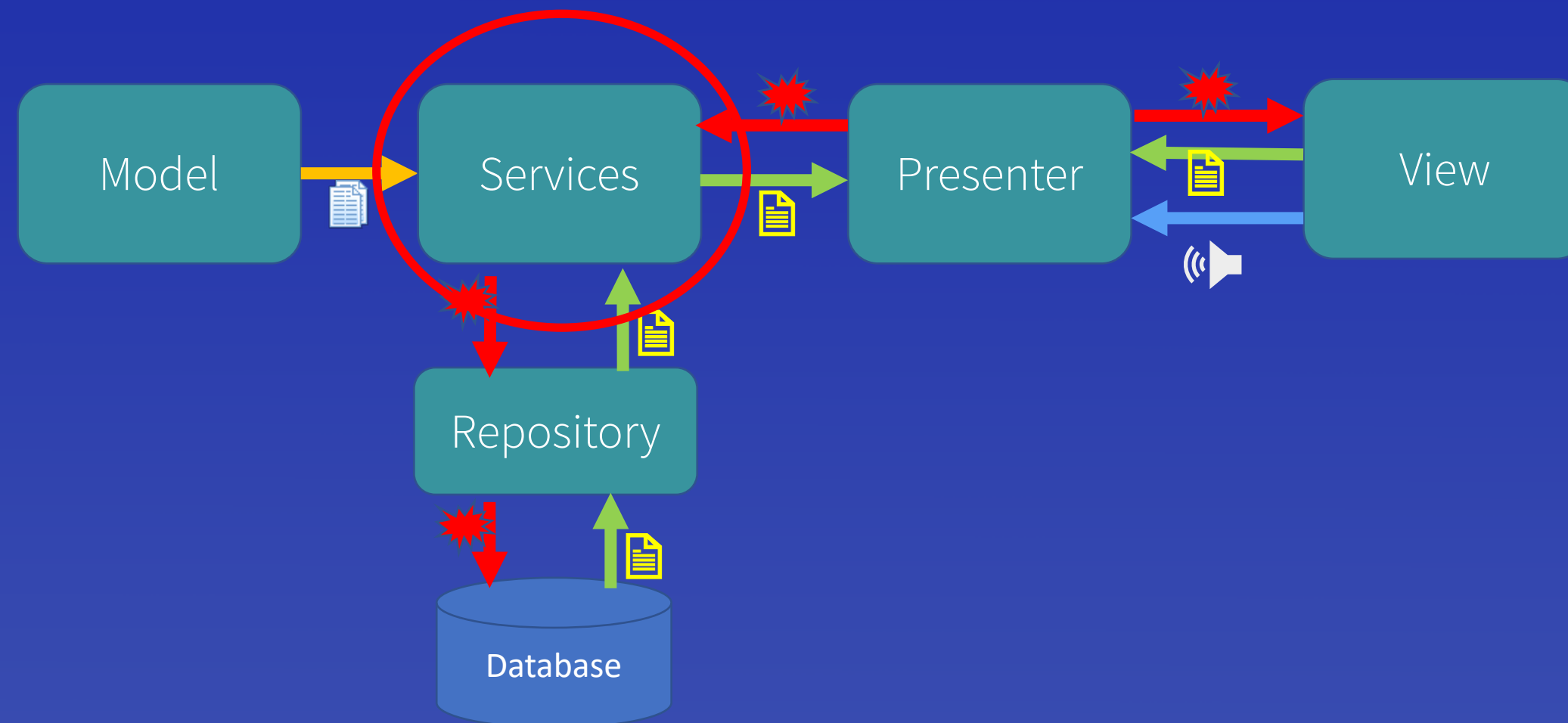
Data from the sources is being sent to the target due to request from target.



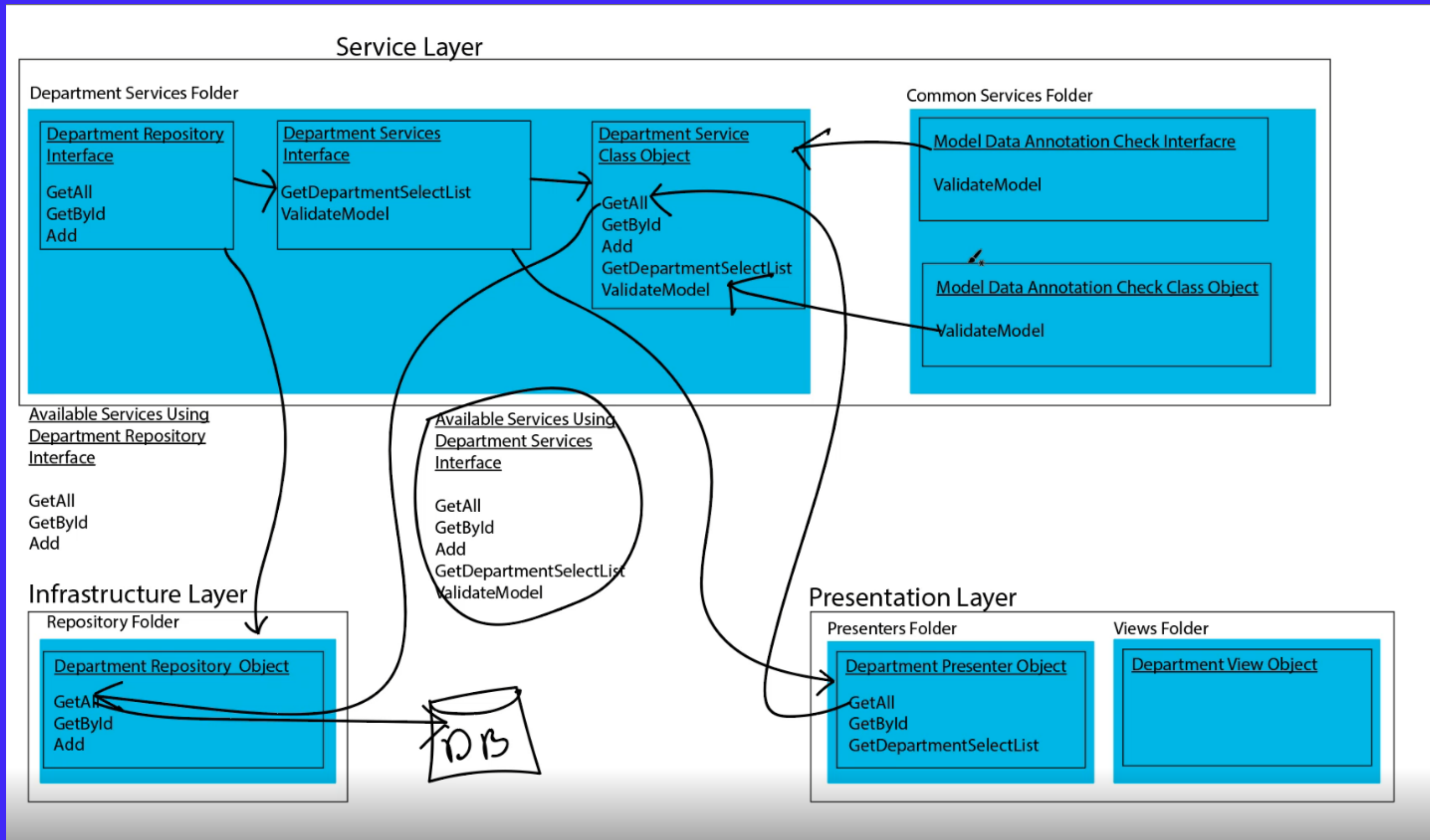
The target is creating instances of the source but is not executing anything in the source



The target is listening to events from the source. The target will typically execute code in response to an event it receives



Service Layer Interactions With Other Layers and Objects



Service Layer Creation – Folders and Department Repository Interface File

The screenshot displays the Visual Studio IDE with a solution named 'MVPDemo' containing two projects: 'DomainLayer' and 'ServiceLayer'. The 'ServiceLayer' project is the focus, with its file structure shown in the Solution Explorer on the right. The file structure is as follows:

- DomainLayer
 - Properties
 - References
 - Models
 - Department
 - DepartmentModel.cs
 - IDepartmentModel.cs
- ServiceLayer
 - Properties
 - References
 - CommonServices
 - Services
 - DepartmentServices
 - IDepartmentRepository.cs
 - Class1.cs

The main editor window shows the code for 'IDepartmentRepository.cs' in the 'ServiceLayer.Services.DepartmentServices' namespace. The code defines the 'IDepartmentRepository' interface with the following methods:

```
using System.Threading.Tasks;

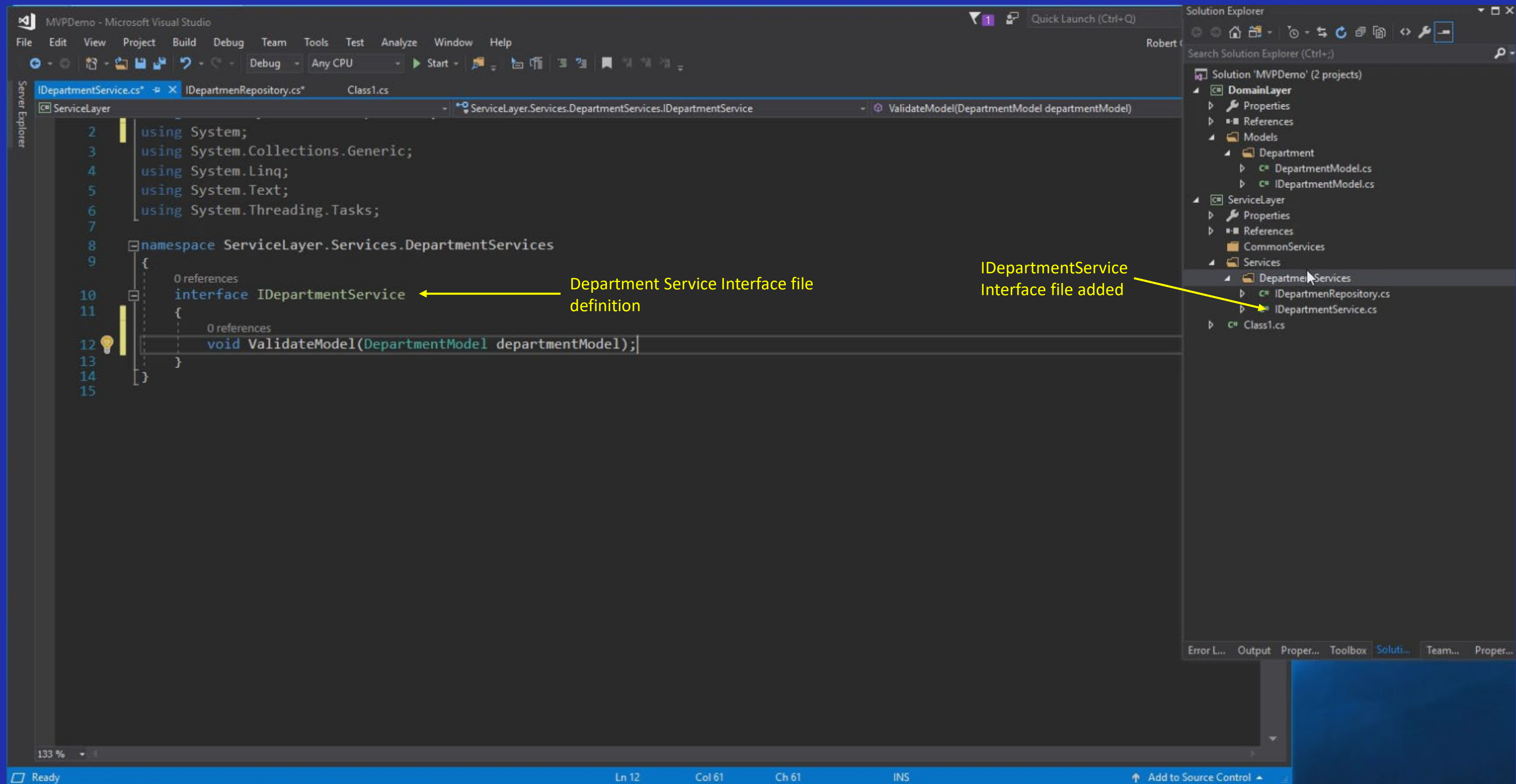
namespace ServiceLayer.Services.DepartmentServices
{
    0 references
    interface IDepartmentRepository
    {
        0 references
        void Add(DepartmentModel departmentModel);
        0 references
        void Update(DepartmentModel departmentModel);
        0 references
        void Delete(DepartmentModel departmentModel);
        0 references
        IEnumerable<DepartmentModel> GetAll();
        0 references
        DepartmentModel GetById(int id);
    }
}
```

Annotations with yellow arrows point to specific elements in the Solution Explorer and the code editor:

- ServiceLayer Project Added**: Points to the 'ServiceLayer' project in the Solution Explorer.
- Common Services folder added**: Points to the 'CommonServices' folder in the 'ServiceLayer' project.
- Services folder added**: Points to the 'Services' folder in the 'ServiceLayer' project.
- DepartmentServices folder added**: Points to the 'DepartmentServices' folder in the 'Services' folder.
- IDepartmentRepository Interface file added**: Points to the 'IDepartmentRepository.cs' file in the 'DepartmentServices' folder.
- Department Repository interface definition**: Points to the 'interface IDepartmentRepository' line in the code editor.

The status bar at the bottom indicates 'Ready', 'Ln 17', 'Col 9', 'Ch 9', 'INS', and 'Add to Source Control'.

Service Layer Creation – Department Service Interface File



Service Layer Creation – ModelDataAnnotationCheck Class added to CommonServices Folder

The screenshot displays the Visual Studio IDE with the `ModelDataAnnotationCheck.cs` file open in the editor. The code defines a class `ModelDataAnnotationCheck` within the `ServiceLayer.CommonServices` namespace. The class contains a `ValidateModel` method that performs validation on a `TDomainModel` object. The code is as follows:

```
2 using System.Collections.Generic;
3 using System.ComponentModel.DataAnnotations;
4 using System.Linq;
5 using System.Text;
6 using System.Threading.Tasks;
7
8 namespace ServiceLayer.CommonServices
9 {
10     public class ModelDataAnnotationCheck
11     {
12         public void ValidateModel<TDomainModel>(TDomainModel domainModel)
13         {
14             ICollection<ValidationResult> validationResultList = new List<ValidationResult>();
15
16             ValidationContext validationContext = new ValidationContext(domainModel, null, null);
17
18             StringBuilder stringBuilder = new StringBuilder();
19
20             if (!Validator.TryValidateObject(domainModel, validationContext, validationResultList, validateAllProperties: true))
21             {
22                 foreach (ValidationResult validationResult in validationResultList)
23                 {
24                     stringBuilder.Append(validationResult.ErrorMessage)
25                         .AppendLine();
26                 }
27             }
28             if (validationResultList.Count > 0)
29             {
30                 throw new ArgumentException(stringBuilder.ToString());
31             }
32         }
33     }
34 }
```

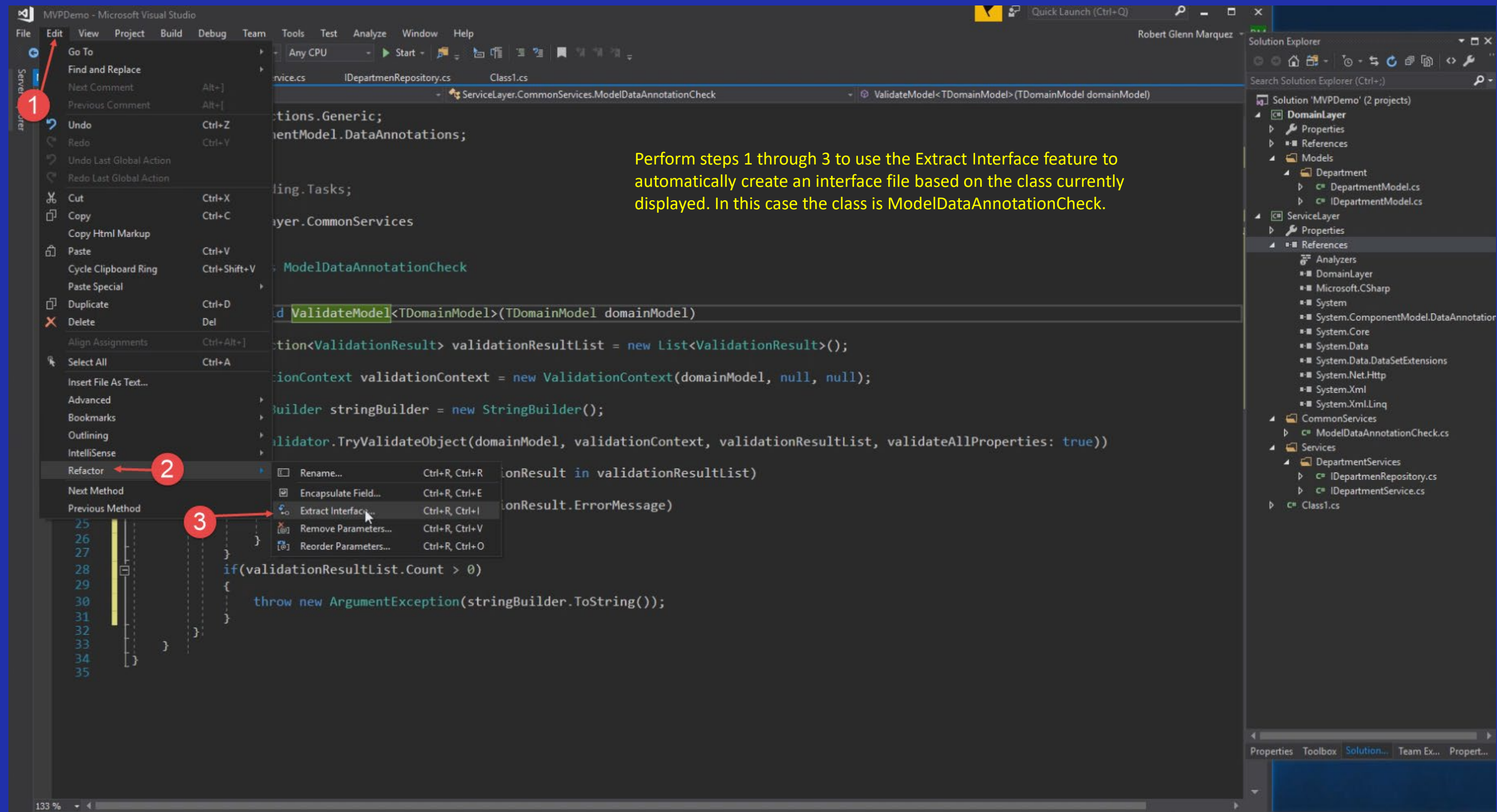
Annotations and arrows highlight key features:

- ModelDataAnnotationCheck class definition**: Points to the `public class ModelDataAnnotationCheck` line.
- ValidateModel Method added to perform validations based on Domain Models Passed in**: Points to the `ValidateModel` method signature.
- Reference added to System.ComponentModel.DataAnnotations**: Points to the `using System.ComponentModel.DataAnnotations;` line.
- ModelDataAnnotationCheck class added to CommonServices folder**: Points to the `ModelDataAnnotationCheck.cs` file in the `CommonServices` folder in the Solution Explorer.

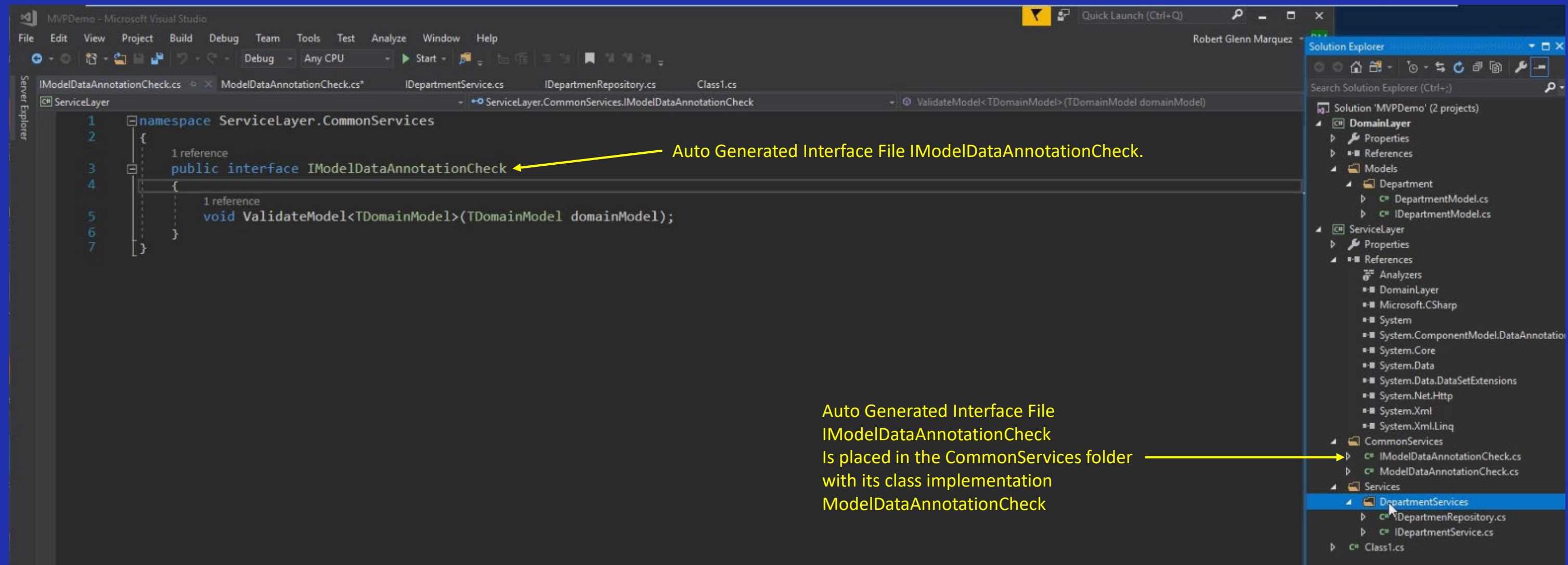
The Solution Explorer on the right shows the project structure:

- Solution 'MVPDemo' (2 projects)
 - DomainLayer
 - Properties
 - References
 - Models
 - Department
 - DepartmentModel.cs
 - IDepartmentModel.cs
 - ServiceLayer
 - Properties
 - References
 - Analyzers
 - DomainLayer
 - Microsoft.CSharp
 - System
 - System.ComponentModel.DataAnnotations
 - System.Core
 - System.Data
 - System.Data.DataSetExtensions
 - System.Net.Http
 - System.Xml
 - System.Xml.Linq
 - CommonServices
 - ModelDataAnnotationCheck.cs
 - Services
 - DepartmentServices
 - IDepartmentRepository.cs
 - IDepartmentService.cs
 - Class1.cs

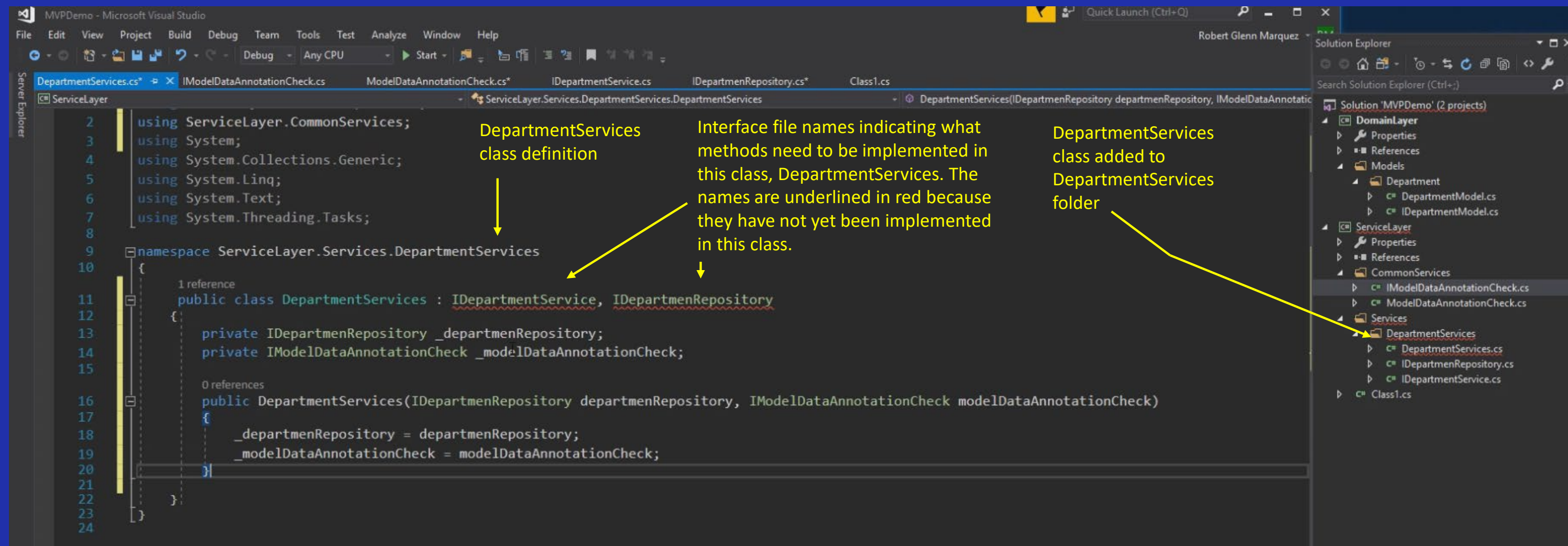
Service Layer Creation – Automatically Generate Interface File For ModelDataAnnotationCheck Class



Service Layer Creation –Generated Interface File For ModelDataAnnotationCheck Class



Service Layer Creation – Creation of DepartmentServices Class



Service Layer Creation – Auto Generate Interface File Using Right Click Over Interface File Name

The screenshot shows the Visual Studio IDE with the following components:

- Code Editor:** Displays the `DepartmentServices.cs` file. The class `DepartmentServices` is defined, inheriting from `IDepartmentService` and `IDepartmentRepository`. The `IDepartmentRepository` interface is highlighted, and a right-click context menu is open over it. The menu options are: "Implement interface", "Implement interface through '_departmenRepository'", and "Implement interface explicitly".
- Solution Explorer:** Shows the project structure. The `ServiceLayer` project is expanded, showing the `DepartmentServices` folder and the `DepartmentServices.cs` file.
- Preview Window:** A preview of the generated code is shown, displaying placeholder methods for the `IDepartmentRepository` interface: `Add`, `Delete`, `GetAll`, `GetById`, and `Update`. Each method is currently implemented with `throw new NotImplementedException();`.

Annotations in the image:

- 1:** Right click over interface name
- 2:** Select Implement interface. This will auto generate all members in the interface file here in this class `DepartmentServices`.

Preview of place holder methods that will be auto generated. Their actual implementation code will need to be defined in this class `DepartmentServices`.

Service Layer Creation – Auto Generated Service Method Stubs

The screenshot displays the Visual Studio IDE with the 'ServiceLayer' project selected. The 'DepartmentServices.cs' file is open, showing the following code:

```
2 using ServiceLayer.CommonServices;
3 using System;
4 using System.Collections.Generic;
5 using System.Linq;
6 using System.Text;
7 using System.Threading.Tasks;
8
9 namespace ServiceLayer.Services.DepartmentServices
10 {
11     1 reference
12     public class DepartmentServices : IDepartmentService, IDepartmenRepository
13     {
14         private IDepartmenRepository _departmenRepository;
15         private IModelDataAnnotationCheck _modelDataAnnotationCheck;
16
17         0 references
18         public DepartmentServices(IDepartmenRepository departmenRepository, IModelDataAnnotationCheck modelDataAnnotationCheck)
19         {
20             _departmenRepository = departmenRepository;
21             _modelDataAnnotationCheck = modelDataAnnotationCheck;
22         }
23
24         1 reference
25         public void Add(DepartmentModel departmentModel)
26         {
27             throw new NotImplementedException();
28         }
29
30         1 reference
31         public void Delete(DepartmentModel departmentModel)
32         {
33             throw new NotImplementedException();
34         }
35
36         1 reference
37         public IEnumerable<DepartmentModel> GetAll()
38         {
39             throw new NotImplementedException();
40         }
41
42         1 reference
43         public DepartmentModel GetById(int id)
44         {
45             throw new NotImplementedException();
46         }
47     }
48 }
```

A yellow bracket on the right side of the code, spanning from line 22 to line 45, points to the auto-generated stubs. A yellow text box next to the bracket contains the following text:

Auto generated service method stubs to be replaced by implementation code.

The Solution Explorer on the right shows the project structure:

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 - DomainLayer
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 - Models
 - Department
 - DepartmentModel.cs
 - IDepartmentModel.cs
 - ServiceLayer
 - Properties
 - References
 - CommonServices
 - IModelDataAnnotationCheck.cs
 - ModelDataAnnotationCheck.cs
 - Services
 - DepartmentServices
 - DepartmentServices.cs
 - IDepartmenRepository.cs
 - IDepartmentService.cs
 - Class1.cs

Service Layer Creation – Auto Generated Service Method Stubs

